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| RegularPolygon |
| -int n |
| -double side |
| -double x |
| -double y |
|  |
| +RegularPolygon() |
| +RegularPolygon(int N, double Side) |
| +RegularPolygon(int N, double Side, double X, double Y) |
| +double getPerimeter() |
| +double getArea() |
| +double getN() |
| +double getSide() |
| +double getX() |
| +double getY() |
| +void setN (int) |
| +void setSide (double) |
| +void setX (double) |
| +void setY (double) |